# REIDMAR 500

# PROFESSIONAL BASS HEAD



CONTENTS	Page
Introduction	2
Block Diagram	3
Front Panel Controls	4
Rear Panel Features	6
Specifications	8



# **About the EBS Reidmar 500 Bass Head!**

The EBS Reidmar provides a full bodied, warm and transparent tone throughout the entire range. It is equipped with EBS renowned built in compressor, professional balanced XLR-output, Character filter and an efficient 4-Band EQ that lets you master the sound. The Reidmar does not compromise on the tone, it uses and benefits from all the 250 Watts RMS, without getting muddy or clipping, giving a powerful and highly portable amp with an impressive tone that will handle any stage or studio session gig.

The EBS Reidmar handles a 4 Ohm load and is the perfect companion to a stack of Mini size ClassicLine or NeoLine cabinets, or used with a single full size EBS cabinet.

The Reidmar amp is designed and developed in the heart of Sweden by EBS.

#### **GETTING STARTED...**

- 1. Carefully unpack the bass head.
- Check that all knobs are set fully counter clockwise besides the EQ controls marked BASS, MIDDLE and TREBLE which should be set to mid position. Make also sure all push switches are set to their outer positions. Now the EBS Reidmars settings are "zeroed" and ready to be personalized.
- Connect one or more speaker cabinets to the speaker output. Make sure the total impedance is not below 4 ohms.
- 4. Turn on the POWER switch.
- Plug in your bass. While plucking the strings as hard as you would during your hardest playing, gradually increase the GAIN knob unit the peak LED starts to flash at peaks.
- Move over to the VOLUME knob and adjust for the desired output volume.

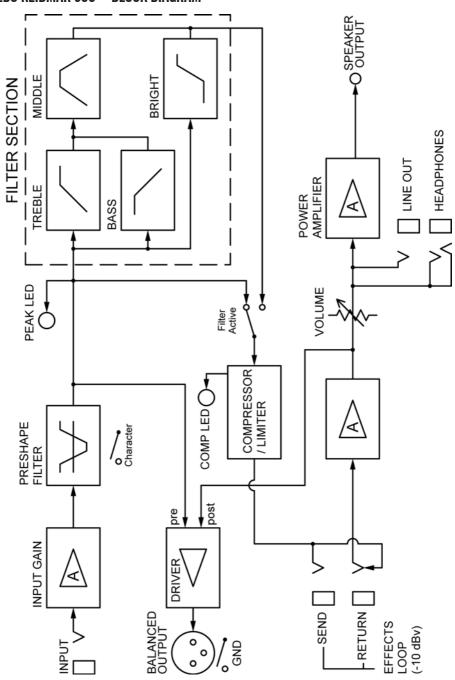
#### BUILDING THE SOUND ...

- The first tonal shaping circuitry is the Character Filter next to the GAIN control. This filters provides a preshape EQ prior of further fine tuning of your sound.
- 8. Enable the filters by pressing the Filter Active pushbutton and explore the filter section. Play your bass. Note that there isn't any difference in sound yet.
- 9. The filters are basically of the boost/cut design. This means that the level controls marked with + and signs, either boost or cuts the selected frequency band. Further, the MIDDLE section has got a frequency control for precise adjustment of the midrange.
- 10. Gradually increase or decrease the level and vary the frequency of the middle filter when operating the middle filter. Notice how the sound is effected. An A/B comparison can be made by toggling the filter active switch
- Proceed to the COMP/LIMIT knob. This control adjusts the compression and is useful when playing very dynamic or loud.
- Turn up the COMP/LIMIT knob to mid and max position. Notice how the peaks in volume will straighten out as you play harder and harder.
- 13. Now, go on to the BRIGHT and turn it half way up. Play your bass. The BRIGHT filter is a high pass filter which works on the highest frequencies of the bass to give enhanced ambiance and presence.

This was a brief introduction and as you go on further in this manual, you will learn how to use and utilize all of the useful features that the EBS Reidmar offers you.

GOOD LUCK!

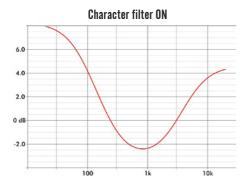
# EBS REIDMAR 500 — BLOCK DIAGRAM



## EBS REIDMAR 500 — FRONT PANEL CONTROLS



- **1. INPUT** -A low noise, high impedance instrument input that will interface with passive and active instruments perfectly.
- 2. CHARACTER FILTER -The EBS Reidmar 500 provides a preshape filter, Character, which operate independently from the other preamp functions. This gives the user the opportunity to preshape the sound before the final processing with the other features of the preamp. When on, boost is achieved in bass and treble ranges respectively, while the midrange has a slight drop in gain.



**3. GAIN** -Control to adjust the instruments' signal strength to the right operating level in the EBS Reidmar. For optimum basic signal level, turn up the GAIN knob until the PEAK led starts flashing from the strongest signal from the instrument.

Note: A correctly set GAIN is vital for the signal processing to work properly in the EBS Reidmar.

- **4. COMP/LIMIT** -A low noise compressor limiter that works fast and effectively, tightening up the sound and preventing the bass head from saturating at peaks when approaching the headroom limit. A string may be plucked very hard and fast, without any greater difference in level or side effects. The COMP/LIMIT knob sets the compression ratio, i.e. The signal strength relation between the input and output; the higher ratio the more compression. The LED intensity dynamically indicates the amount of compression during play.
- **5. FILTERACTIVE** This switch actives the filter section described under point 6.

**6. FILTERS** -The filter section contains four enhanced performance filters:

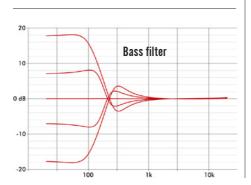
BASS is a 'shelving' type 12dB/oct slope phase compensated bass filter with a wide gain range.

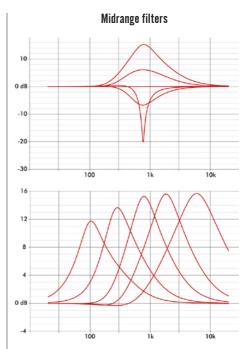
MIDDLE has an extended frequency range of 100-6000 Hz. This filter facilitates total control over the mids, with a wide bandwidth giving a natural and non-peaking result using frequency dependent gain. In addition, at minimum setting this filter facilitates a notch function, suitable for cutting an exact frequency or eliminating acoustic coupling.

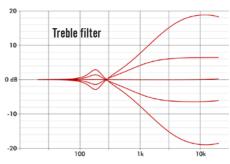
TREBLE is a shelving type filter controlling the higher mids and treble registers, giving presence and ambience to the sound.

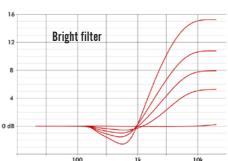
BRIGHT is an advanced high pass filter capable of producing bright high treble timbre, without adding practically any noise.

- **7. VOLUME** -The VOLUME knob controls all volume in the unit, controlling the poweramp and LINE output. The balanced output (XLR) is not affected by the setting of this knob.
- 9. PILOT LAMP -Indicates power on condition.









### EBS REIDMAR 750 — REAR PANEL FEATURES



- **1. BALANCED OUTPUT** -A balanced output functions as a high quality line box for connecting to PA mixing consoles or to studio or broadcast recording units, with high noise immunity. The volume level does not effect this output.
- **2. GND LIFT SWITCH** -Lifting ground is a great aid in many occasions eliminating ground noise and hum. When required, set this switch to Lift position to disconnect the ground from the balanced output.
- **3. PRE/POST EQ SWITCH** -The switch selects the signal source. In the inner position this switch selects the overall sound included settings on the EQ, otherwise, in the lower position an uncolored sound is taken immediately after the amplifiers input.

- **4. LINE OUT** -This is a fullrange output that will drive multiple poweramps, extending the power of the system. The signal present at this output is taken after the volume control.
- **5. PHONES** 1/4" stereo contact to connect a pair of standard headphones.
- **6. SPEAKER OUTPUT** Connect your speakers here. Care should be taken when connecting speakers so that the minium total impedance is not lower than 4 ohms.

Warning: Lower impedance than 4 ohms may cause permanent damage to the amp. EBS will not take responsibility for eventual hearing damages caused by the powerful EBS Reidmar 500.

7. MAINS SELECTOR SWITCH -Selects the operating mains voltage. Unplug the amp before selecting the mains voltage!

- 8. SYSTEM FAN The amps performance is maintained among other techniques with a fan controlling the temperature of the unit. Make sure not to cover the ventilation openings of the amp! IMPORTANT!
- **9. EFFECTS LOOP** This is a serial effects loop for the use of external units such as box or rack effects. Nominal level is set for use with standard stomp boxes.

  The loop puts the external effects after the filter, compressor and drive sections.
- **10. MAINS** Connect only to the indicated mains AC voltage and replace fuse if needed only with same type and value.
- 11. POWER -Switches the amp on or off.

INPUT: Input Impedance GAIN: Gain Range min/max Gain Peak LED Frequency Response +0 / -3 dB Frequency Response Lo  CHARACTER: Filter: Type Gain: Lo  Mid Hi  COMP/LIMIT: Compressor Gain Attenuation max Compression Ratio max Attack (80%) typ Release (80%) typ Release (80%) typ  FILTER SECTION: Bass Filter: Type Gain Range Middle Filter: Type Frequency Response Q - Boost Q - Cut Gain Range Type Gain Range Type Gain Range Fight: Type Gain Range Frequency Response XLR Connections Options Coptions EFFECT LOOP: Loop Signal Level Input Impedance Input Impedance Input Impedance Input Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Power Dynamic Output Power Protection  AUXILLIARY INFO: Power Requirements Max	0.14   //100   5
Gain Peak LED Frequency Response CHARACTER: Filter: Gain: Lo Mid Hi  COMP/LIMIT: Compressor Gain Attenuation Attenuation Attack (80%) Release (80%) FILTER SECTION: Bass Filter: Type Gain Range Middle Filter: Type Frequency Re Q - Boost Q - Cut Gain Range Treble Filter: Type Gain Range Type Gain Range Fight: Type Gain Range Fight: Type Gain Range Type Gain Range Fight: Type Gain Range Fight: Type Gain Range Fight: Type Gain Range Type Gain Range Type Gain Range Fight: Type Gain Range Fight: Type Gain Range Fight: Type Gain Range Fight: Type Gain Range Type Gain Range Fight: Type Gain Range Fight: Type Gain Range Fight: Type Gain Range Type Frequency Response Aunactions Output Level Nominal Output Power Protection AUXILIARY INFO: Power Requirements	2 Mohms // 100 pF
Frequency Response CHARACTER: Filter: Gain:  Compressor Gain Attenuation Attenuation Attack (80%) Release (80%) FILTER SECTION: Bass Filter: Type Gain Range Middle Filter: Type Frequency Response Altack (80%) FILTER SECTION: Bass Filter: Type Gain Range Treble Filter: Type Gain Range Type Gain Range Bright: Type Gain Range Bright: Type Gain Range Dypaticular Spanse ALR Connections Options EFFECT LOOP: Loop Signal Level Input Impedance Input Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Protection  AUXILIARY INFO: Power Requirements max	-oo/ +30 dB
CHARACTER: Filter: Type Gain: Lo Mid Hi  COMP/LIMIT: Compressor Gain Attenuation max Compression Ratio max Attack (80%) typ Release (80%) typ FILTER SECTION: Bass Filter: Type Gain Range Middle Filter: Type Frequency Re Q - Boost Q - Cut Gain Range Treble Filter: Type Gain Range Bright: Type Gain Range Type Gain Range Frequency Re Gain Range Type Gain Range Nominal Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Input Impedance Input Impedance Input Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	+10 dBv
Gain:    COMP/LIMIT:   Compressor Gain	20 - 20.000 Hz
Mid Hi  COMP/LIMIT: Compressor Gain Attenuation max Compression Ratio max Attack (80%) typ Release (80%) typ FILTER SECTION: Bass Filter: Type Gain Range Middle Filter: Type Frequency Re Q - Boost Q - Cut Gain Range Treble Filter: Type Gain Range Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Gain Output Impedance Input Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	Shelving High/Low Pass
COMP/LIMIT:  Compressor Gain  Attenuation  Compression Ratio  Attack (80%)  Release (80%)  FILTER SECTION:  Bass Filter:  Type  Gain Range  Middle Filter:  Type  Frequency Re Q - Boost Q - Cut  Gain Range  Type  Frequency Re  Gain Range  Type  Gain Range  Liput Impedance  Input Impedance  Impedance  Continuous Output Power  Protection  AUXILIARY INFO:  Power Requirements  max	+7 dB @ 40 Hz
COMP/LIMIT:  Compressor Gain Attenuation Compression Ratio Attack (80%) Release (80%) FILTER SECTION: Bass Filter: Type Gain Range Type Frequency Re Q - Boost Q - Cut Gain Range Type Gain Range Nominal Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Input Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Protection  AUXILIARY INFO: Power Requirements max	-2 dB @ 800 Hz
Attenuation max Compression Ratio max Attack (80%) typ Release (80%) typ FILTER SECTION: Bass Filter: Type Gain Range Middle Filter: Type Frequency Re Q - Boost Q - Cut Gain Range Treble Filter: Type Gain Range Type Gain Range Type Gain Range Type Gain Range Bright: Type Gain Range Bright: Type Gain Range Type Gain Range BALANCED OUTPUT: Output Level Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Input Impedance Input Impedance Input Impedance LINE OUT: Output Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	+3 dB @ 10 kHz
Compression Ratio Attack (80%) Release (80%) FILTER SECTION: Bass Filter: Type Gain Range Middle Filter: Type Frequency Re Q - Boost Q - Cut Gain Range Type Gain Range Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Gain Output Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	0 dB
Attack (80%) typ Release (80%) typ FILTER SECTION: Bass Filter: Type Gain Range Middle Filter: Type Frequency Re Q - Boost Q - Cut Gain Range Treble Filter: Type Gain Range Type Gain Range Type Gain Range Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Gain Output Impedance Input Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	24 dB
Release (80%)  FILTER SECTION:  Bass Filter:  Type  Gain Range  Middle Filter:  Type  Frequency R. Q - Boost Q - Cut  Gain Range  Treble Filter:  Type  Gain Range  Nominal  Frequency Response  XLR Connections  Options  EFFECT LOOP:  Loop Signal Level  Gain  Output Impedance  Input Impedance  Input Impedance  Signal Level  PHONES OUT:  Impedance  Signal Level  PHONES OUT:  Impedance  Signal Level  POWER AMP:  Continuous Output  Power  Dynamic Output Power  Protection  AUXILIARY INFO:  Power Requirements  max	3:1
FILTER SECTION:  Bass Filter:  Type Gain Range Type Frequency Re Q - Boost Q - Cut Gain Range Treble Filter: Type Gain Range Nominal Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Gain Output Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	<10 ms
Middle Filter:  Middle Filter:  Middle Filter:  Type Frequency Re Q - Boost Q - Cut Gain Range Treble Filter:  Type Gain Range Type Gain Range Type Gain Range Type Gain Range Nominal Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Input Impedance Input Impedance Input Impedance LINE OUT: Output Impedance Signal Level PHONES OUT: Impedance PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements  max	100 ms
Middle Filter:  Type Frequency Re Q - Boost Q - Cut Gain Range Treble Filter: Type Gain Range Nominal Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Input Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements  max	12 dB/oct. Shelving
Frequency Re Q - Boost Q - Cut Gain Range Treble Filter: Type Gain Range Type Gain Range Type Gain Range Type Gain Range BALANCED OUTPUT: Output Level Nominal Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level nominal Gain Output Impedance Input Impedance Input Impedance Signal Level nominal PHONES OUT: Impedance Signal Level nominal POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	
Q - Boost Q - Cut Gain Range Treble Filter: Type Gain Range Type Gain Range Type Gain Range Type Gain Range BALANCED OUTPUT: Output Level Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Gain Output Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements Max	Bandpass Filter
Treble Filter:  Treble Filter:  Treble Filter:  Treble Filter:  Gain Range Type Gain Range Type Gain Range  BALANCED OUTPUT: Output Level Frequency Response XLR Connections Options  EFFECT LOOP: Loop Signal Level Gain Output Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements Main Range Nominal HO/-3 dB Nominal HO/-3 dB Nominal Frequency Requirements Nominal Requirements Max	0
Gain Range Treble Filter:  Type Gain Range Bright:  Type Gain Range BALANCED OUTPUT: Output Level Frequency Response XLR Connections Options Options  EFFECT LOOP: Loop Signal Level Gain Output Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements Magain Range Type Gain Range Nominal Foral Power Power Power Protection  AUXILIARY INFO: Power Requirements	0.7 - 1.1
Treble Filter:  Type Gain Range Type Gain Range Type Gain Range Type Gain Range Nominal Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Output Impedance Input Impedance Input Impedance LINE OUT: Output Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements Type Gain Range Nominal + 0/- 3 dB Towninal + 0/- 3 dB Towninal Towninal PO'- 3 dB Towninal Towninal PO'- 3 dB Towninal Towninal Power Protection	0.8 - >10
Bright:  Gain Range Type Gain Range Type Gain Range BALANCED OUTPUT: Output Level Frequency Response XLR Connections Options EFFECT LOOP: Loop Signal Level Gain Output Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements Max	
Bright:  Bright:  Type Gain Range Nominal Frequency Response XLR Connections Options  EFFECT LOOP: Loop Signal Level Gain Output Impedance Input Impedance Input Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements Magin Range Gain Nominal Recommende Recommende Recommende Requirements Max	Shelving
BALANCED OUTPUT: Output Level Frequency Response XLR Connections Options  EFFECT LOOP: Loop Signal Level nominal Gain Output Impedance Input Impedance Input Impedance Signal Level nominal PHONES OUT: Impedance Signal Level nominal POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	+/- 18 dB @ 6 kHz
BALANCED OUTPUT: Output Level Frequency Response XLR Connections Options  EFFECT LOOP: Loop Signal Level nominal Gain Output Impedance Input Impedance Input Impedance Signal Level nominal PHONES OUT: Impedance Signal Level nominal POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	Shelving
Frequency Response XLR Connections Options  EFFECT LOOP: Loop Signal Level nominal Gain Output Impedance Input Impedance LINE OUT: Output Impedance Signal Level nominal PHONES OUT: Impedance recommende Signal Level nominal POWER AMP: Continuous Output @4 ohms Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	+15/-0 dB @ 10 kHz
XLR Connections Options EFFECT LOOP: Loop Signal Level nominal Gain Output Impedance Input Impedance UINE OUT: Output Impedance Signal Level nominal PHONES OUT: Impedance recommende Signal Level nominal POWER AMP: Continuous Output @4 ohms Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	-10dBv
Options  EFFECT LOOP: Loop Signal Level nominal Gain Output Impedance Input Impedance UNE OUT: Output Impedance Signal Level nominal PHONES OUT: Impedance recommende Signal Level nominal POWER AMP: Continuous Output @4 ohms Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	10 - 20k Hz
EFFECT LOOP:  Loop Signal Level nominal Gain Output Impedance Input Impedance Input Impedance Signal Level nominal PHONES OUT: Impedance recommende Signal Level nominal POWER AMP: Continuous Output @4 ohms Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	1-GND, 2-Hot, 3-Cold
Gain Output Impedance Input Impedance UNE OUT: Output Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements Powar  AUXILIARY INFO: Power Requirements Powar Protection  Max	GND Lift, Pre/Post EQ
Output Impedance Input Impedance UNE OUT: Output Impedance Signal Level PHONES OUT: Impedance Signal Level POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements Powar Power Requirements Powar Protection	-10 dBv
Input Impedance  UINE OUT: Output Impedance Signal Level PHONES OUT: Impedance recommende nominal POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements Powar Protection  AUXILIARY INFO:	Unity (1:1)
LINE OUT:  Output Impedance Signal Level Impedance Signal Level Impedance Signal Level Impedance Signal Level Output Power Opnamic Output Power Protection  AUXILIARY INFO: Power Requirements Max	100 ohms
Signal Level nominal PHONES OUT: Impedance recommende Signal Level nominal POWER AMP: Continuous Output Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	>50 kohms // 100 pF
PHONES OUT: Impedance recommender nominal POWER AMP: Continuous Output @4 ohms Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	100 ohms
POWER AMP:  Signal Level nominal Continuous Output @4 ohms Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	0 dBv
POWER AMP: Continuous Output @4 ohms Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	ed 32 - 200 ohms
Power Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	0 dBv
Dynamic Output Power Protection  AUXILIARY INFO: Power Requirements max	250 W RMS
Protection  AUXILIARY INFO: Power Requirements max	
Protection  AUXILIARY INFO: Power Requirements max	470 W peak
	Short circuit,
	High temperature
14 · D · · ·	500 W
Mains Protection:	T2A Fuse (230V)
	T4A Fuse (100/120V)
Dimensions (WxDxH) max	32.5 cm x 25 cm x 7.5 cm
, , , , , , , , , , , , , , , , , , , ,	12.8" x 9.8" x 3.0"
Weight:	3.1 kg ( 7 lbs.)
	Short circuit, High temperature 500 W T2A Fuse (230V) T4A Fuse (100/120V) 32.5 cm x 25 cm x 7.5 cm

Specifications are subject to change without notice!

EBS REIDMAR 500 - PROFESSIONAL BASS HEAD

DESIGNED AND DEVELOPED BY EBS SWEDEN AB • GRINDSTUVÄGEN 44-46, SE-16733 BROMMA, SWEDEN PHONE +46 87350010, FAX:+4687350005 • E-MAIL: info@ebssweden.com WEB: www.ebssweden.com